

ABOUT THE PROJECT

The aim of this **Erasmus+ KA2 Strategic Partnership** is to support the professional development of handicraft teachers and trainers in Europe in their transition to the digital age, by improving their teaching competencies on innovative VET education through ICT-based methods and tools

Objectives of CRAFTS 3.0

- Fill the training gap that exists for ICT-based teaching skills of **handicraft teachers and trainers**
- Define the **knowledge, skills and competences** they need to apply these teaching-learning methods
- Train them to use and design their own **Learning Apps** to be used in their craft training courses
- Teach them how to create and manage their own **e-Learning courses** on specific craft sectors
- Promote **certification and accreditation** policies on innovative teaching learning methods through ICT in VET for craft sectors in Europe

NEWS

Kick-Off meeting in VALLADOLID

FOACAL and INFODEF co-hosted the kickoff meeting of CRAFTS 3.0 in Valladolid, Spain, in November 2017. The purpose of the meeting was to enable partners to present themselves to one another, as well as to undertake a general review of the project (scope, goals, phases, results) and consider the feedback from the evaluation of the proposal.



During the meeting, the eight partners (from Greece, Ireland, Poland, Portugal, Romania, Spain and United Kingdom)

were introduced to the project management plan and tools, the communication and dissemination plan, as well as the planned activities for developing the first intellectual output: the European ECVET Curriculum on ICT-based teaching-learning methods in VET for craft sectors.



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